

19th and 20th August 2023 Greenwood Park, Townsville

CONDITIONS OF ENTRY



CONTENTS

Cona	itions of entry	2
1.	Divisions & Ages	2
2.	Team & Player Nominations	2
3.	Withdrawals	2
4.	Playing Rules	3
5.	Points, Scorecards & Results	3
6.	Match Times	3
7.	RoundS & Pools	3
8.	Final Positions in DIVISION OR Pool	4
9.	Finals Series Format	4
10.	Drawn Games in Finals	4
11.	Travelling Teams	4
12.	Team Make-Up & Uniform Requirements	5
13.	Player Discipline	5
14.	Presentation	5
15.	Referees	6
16.	Disputes	6
17.	Interchange Box, Field Boundaries & Spectator Areas	7
18.	Forfeits or Late Arrivals	7
19.	Team Relay	7
20.	Championship Committee	7
21.	Right To Amend	7
Appe	endix 1: Amendment Record	8
Appe	endix 2: Additional Information	9
Appe	endix 3: The Drop-Off Procedure	10
Appe	endix 4: Greenwood Drive Park Layout	11





CONDITIONS OF ENTRY

VENUE: GREENWOOD PARK, TOWNSVILLE

DATES: 19th and 20th August 2023

1. Divisions & Ages

1.1. Divisions offered in this year's Championship will be:

OPEN BOYS	Under 18 as at 31 December in the year of competition (cannot turn 19 in 2023)
OPEN GIRLS	Under 18 as at 31 December in the year of competition (cannot turn 19 in 2023)
OPEN MIXED	Under 18 as at 31 December in the year of competition (cannot turn 19 in 2023)
JUNIOR BOYS	Under 15 as at 31 December in the year of competition (cannot turn 16 in 2023)
JUNIOR GIRLS	Under 15 as at 31 December in the year of competition (cannot turn 16 in 2023)
JUNIOR MIXED	Under 15 as at 31 December in the year of competition (cannot turn 16 in 2023)
MINOR BOYS	Under 13 as at 31 December in the year of competition (cannot turn 14 in 2023)
MINOR GIRLS	Under 13 as at 31 December in the year of competition (cannot turn 14 in 2023)
MINOR MIXED	Under 13 as at 31 December in the year of competition (cannot turn 14 in 2023)

2. Team & Player Nominations

- 2.1. Schools must complete full Team Nomination Form with referee details. The completed forms are to be submitted to NQ Touch <u>no later than</u> 7th July 2023.
- 2.2. Team nomination fees for this year's Championship are (GST inclusive):
 - (a) \$180 per team
 - (b) \$170 per team (Schools that nominate four (4) teams or more will receive a \$10 discount on team 4, 5 etc.)
- 2.3. Team nomination fees are due: 14th July 2023.
- 2.4. Schools may nominate multiple teams in a division provided their best players are registered and play in their 'A' team.
- 2.5. The school is responsible for their students (players) with regards to minimum age playing in each team (division) and ensuring they are at the playing standard.
- 2.6. All players and coaches are required to register online via MySideline to be eligible to participate in the Championship. Registration links will be sent out to all School Coordinators to forward to teams for registration. This is compulsory for liability & insurance purposes.

Please note that shirt numbers will be inputted at the managers meeting.

2.7. Late payment on Team Nominations will incur a non-refundable late fee of \$70.00 per team and is due 21st July 2023.

3. Withdrawals

- 3.1. Any team that withdraws their nomination prior to the due date will be refunded the team nomination fee less a \$50.00 administration fee.
- 3.2. Any team that withdraws their nomination after 28th July 2023 will not receive a refund.





4. Playing Rules

4.1. Unless otherwise specified in these conditions, the Championship will be played according to the *Touch Football Australia (TFA) Playing Rules, 8th Edition*.

5. Points, Scorecards & Results

- 5.1. Each Try will be worth one (1) point only.
- 5.2. Competition Points will be awarded for all round games based on the following:

(a) Win three (3) points (b) Draw two (2) points (c) Loss = one (1) point (d) three (3) points Bye = zero (0) points (e) Forfeit =

- 5.3. "For" and "Against" scores will be counted and may be used to determine positions on the points table if there are teams tied on equal Competition Points.
- 5.4. The scorecard must be signed by either the Team Coach or Manager (not the Captain) after the completion of the match.
- 5.5. All results will be kept and administered by the Championship Administrator. Results will be available from the designed results area at the clubhouse.

Match Times

- 6.1. All round games will be a single 25-minute period, with no half-time break. There will be a five (5) minute break between games.
- 6.2. All games in the Finals Series will be fifteen (15) minute halves with a five (5) minute half-time break and a five (5) minute period between games.

7. Rounds & Pools

- 7.1. The Championship Committee will determine the number of rounds and pools required for each division based on the number of team nominations that each division receives.
- 7.2. Where a division receives less than four (4) team nominations, the Championship Committee will determine whether to:
 - (a) If there are at least two (2) teams, proceed with the division in a format which is suitable to all teams.
 - (b) Combine the division with another division of a similar age to play a suitable number of round games, after which each division will play its own Finals Series; or
 - (c) Withdraw the division from the Championship.
- 7.3. Where a division receives eight (8) or more team nominations, the division will be split into pools to ensure that no team is required to play more than six (6) round games.
- 7.4. All teams in a division, or in a pool if a division is split, will play each other at least once during the rounds games before the division progresses to the Finals Series.





8. Final Positions in Division or Pool

- 8.1. At the end of round games, positions in the Finals Series will be determined as follows:
 - (a) Highest Competition Points; then, if equal
 - (b) Highest Differential (total For minus total Against); then, if equal
 - (c) Highest Percentage $(\frac{For}{Against} \times \frac{100}{1})$; then, if equal
 - (d) Round game result; then, if drawn
 - (e) Lowest Against; then, if equal
 - (f) Highest For; then, if equal
 - (g) Drop off
- 8.2. A team which forfeits any round game will be not eligible to progress to the Finals Series.
- 8.3. If a team withdraws during the round games, then all results against them will be cancelled and declared forfeits while all future matches will be declared byes.

9. Finals Series Format

- 9.1. A Finals Series will be played in all divisions on the final day of the Championship.
 - (a) Depending on the number of teams in a division, some preliminary finals may be held earlier.
- 9.2. The Championship Committee will determine the Finals Series format for each division with consideration given to, but not limited by, factors including:
 - (a) The number of matches played by each team in the division during the round games
 - (b) The number of teams in the division
- 9.3. A copy of the format for each final's series will be available at the Manager's Meeting.

Drawn Games in Finals Series

- 10.1. In the event of a drawn game in the Finals Series only, Extra Time will be played as per *TFA Playing Rules, Rule 24*.
- 10.2. The game will recommence one (1) minute after the full-time siren with each team reducing their onfield strength by two (2) players. Substitutes are allowed at any time, within the rules of normal play.
- 10.3. The field size during Extra Time remains full size.

11. Travelling Teams

- 11.1. Travelling teams outside of the NQTA Central Zone who do not make finals will have the opportunity to play additional games on the Sunday. This is to ensure schools get value for their time in attending the Championship.
- 11.2. Teams wishing to play additional games are required to indicate this by correctly completing and submitting Schedule A of the Team Nomination document.
- 11.3. Games will only go ahead if there is field availability and enough interest from travelling teams to participate.





12. Team Make-Up & Uniform Requirements

- 12.1. All teams are to consist of a maximum of 14 players with six (6) players on the field at any one time.
- 12.2. Players must be under 19 years of age as at the 31/12/2023 and have been enrolled at the school for at least four (4) weeks prior to the carnival. Disregard for this rule will lead to the offending team being disqualified from the Championship.
- 12.3. Schools can source extra players from other schools if required, if that school has their full team nominated or the other school is not participating in the Championship. A school clearance letter must be supplied from the school the student is attending before being accepted into another school's team. Teams utilising this rule will be eligible to participate in the final series.
- 12.4. Single-gender schools may combine to form a team in the Minor Mixed, Junior Mixed, and Open Mixed divisions only. All players must be enrolled in their school as per 12.2 above.
- 12.5. Players may only be registered and play for one team. Disregard for this rule will lead to the offending team being disqualified from the Championship.
- 12.6. To be eligible for finals, players must play at least 50% of the round games in their division. Where a team has only three (3) round games, to be eligible for the finals series the player must have played two (2) games. A bye counts towards games played.
- 12.7. Players must wear school colours, have clearly numbered shirts, and wear appropriate footwear.
- 12.8. Shoes with screw-in studs or cleats are not to be worn by any player. Light leather or synthetic boots with soft moulded soles are permitted.

13. Discipline

- 13.1. Swearing by players/coaches/team officials will not be tolerated at any time. Referees will immediately penalise any player/coach/team official who uses foul language. Repeated infringements by the same player/coach/team official will result in dismissal from play under TFA Playing Rule 23.
- 13.2. Any player/coach/team official who receives a dismissal under TFA Playing Rule 23 will automatically come before a disciplinary tribunal to decide an appropriate penalty.
- 13.3. Following the completion of a game, the team captain may ask the referees questions regarding interpretation of the rules and decisions but must do so in a polite and timely manner. If the discussion becomes heated, it will be terminated by the referee and a thirty (30) minute "cool down" period will be enforced. After this time, the team coach may approach the Championship Referee Coordinator and request a meeting between them and the referee.

14. Presentation

- 14.1. We will be having split presentations throughout the Grand Final games to assist travelling teams who need to depart. Once the draw has been drafted, presentations will take place during half time of the proceeding game that follows the grand final game of your division.
- 14.2. Presentation times will be in managers folder handed out at managers meeting on the Saturday morning.





Referees

- 15.1. All teams nominated must provide one (1) accredited non-playing and non-coaching referee per team. His/her full contact details are to be provided on the Referees Nomination Form (Schedule B). Team nominations will not be accepted without an appointed referee per team. It is recommended that appointed referees not be a team official from another team as the draw will not be able to accommodate this request. If a referee suddenly becomes unavailable prior to the commencement of the Championship, the team will not be able to play unless they acquire another referee.
- 15.2. The appointed referee will need to be available to referee his/her team for the duration of the Championship; that is for, at a minimum, all the round games. The Referee Coordinator will appoint referees for the finals, and all nominated referees are required to be available.
- 15.3. Nominated referees MUST be accredited & capable to referee at the standard required for the division they have been nominated for by their school.
- 15.4. Where the nominated referee fails to turn up to his/her designated game and the Coach/Team Manager does not find a replacement in a reasonable time frame in respect to which field the game is being played, that team will receive zero (0) competition points for that game.
- 15.5. Replacement referees will need to be found prior to the game starting. The game will not commence until two (2) referees are on the field. Coaches / School Coordinators must find a replacement referee.
- 15.6. All Referees will be required to attend a Referees meeting on each morning of the Championship as part of their duty. Timings will be advised by the Championship Referee Coordinator prior to the commencement of the Championship.
- 15.7. Referees who officiate for the weekend will receive LUNCH/DRINK VOUCHERS on Saturday (and on Sunday if required.) It is suggested that team officials determine ways to reward/thank their referees appropriately for their time and availability for this Championship.
- 15.8. Please see below for approved Referee uniform:



16. Disputes

- 16.1. A disputes committee / disciplinary tribunal will be available to deal with problems which may occur during the carnival. The committee will comprise of:
 - (a) The Championship Referee Coordinator;
 - (b) The Championship Director; and
 - (c) One other person as appointed by the Championship Committee
- 16.2. In the absence of an above committee member an appropriate appointed representative will be sourced at the time required.





- 17. Interchange Box, Field Boundaries & Spectator Areas
- 17.1. Each field will have a marked interchange box and all substitute players and team officials must remain in the box during the game. Players may leave the box to interchange onto the field in an onside position, as per TFA Playing Rules.
- 17.2. All teams that have a non-teacher coach appointed, must have a current school employee present in the sub box for the duration of that game.
- 17.3. Parents and spectators are not allowed in the substitution box during the games.
- 17.4. Parents and spectators must not be seated within five (5) metres of the boundaries of a field. In the instance where there is not adequate distance between fields, spectators must not be in this area.

Please refer to Appendix 4 of these conditions for a map of the venue.

18. Forfeits or Late Arrivals

18.1. Teams have five (5) minutes after the siren to take the field or the game will be a forfeited.

19. Team Relay

- 19.1. A Relay Team will consist of four (4) school representatives. This can be made up of students or student / teacher teams.
- 19.2. Relay Teams in mixed divisions must comprise of two (2) female and two (2) male participants.
- 19.3. Participating team members must be registered and be actively playing or coaching at the Championship.
- 19.4. Relay race will run from try line to try line of a full-sized touch football field.
- 19.5. Appointed referees will officiate the races with their decision being final.
- 19.6. Winning Relay Teams will be crowned NQ All Schools Team Relay Champion for their division.

20. Championship Committee

- 20.1. The Championship Committee will oversee all matters relating to the Championship and will make determination on interpretation, or on any matters not specified, in these Conditions of Entry.
- 20.2. The composition of the Championship Committee shall be at the sole discretion of the NQTA and shall consist of:
 - (a) The NQTA Operations Manager, acting as the Championship Director;
 - (b) The Championship Referee Coordinator, as appointed by the Championship Director; and
 - (c) At least one other suitably qualified person.

21. Right To Amend

- 21.1. The Championship Committee reserves the right to amend these conditions as needed.
- 21.2. All amendments made to the Conditions of Entry after the start of the nomination period (the date when information is first made available on the NQTA website) will be recorded on a supplementary page to these conditions, and an updated version of these conditions will be sent to all registered school contacts and posted on the NQ All Schools page of the NQTA website.





APPENDIX 1: AMENDMENT RECORD

Version	Date	Author	Notes
1.0	11/05/2023	Yvonne Searle	Original Version





APPENDIX 2: ADDITIONAL INFORMATION

ALCOHOL AND SMOKING POLICY

The North Queensland All Schools Championship is an alcohol and smoke free event. There is strictly no consumption of alcohol or smoking within the Greenwood Drive Park area.





2. SHADE

Townsville City Council has requested that "pegged" tents are not erected at the fields. Free-standing sunshades are acceptable.

Limited shade is available, and schools are urged to bring shade tents for their teams to use.

3. ICE & FIRST AID

Ice will be available from the Canteen area. One bag per day is included in your team levy.

Schools are responsible to have their own First Aid supplies and will be required to administer any first aid needed for their students (teams) for the duration of the Championship. It is strongly recommended schools have a qualified First Aid officer in attendance.

If an ambulance is required, it will be the responsibility of the school's coach/manager to ring and relay any information required. Championship Administration must be informed if this has occurred.

4. FOOD & DRINK

Thuringowa Touch will be operating a food and drink canteen for the duration of the carnival. Please support the Association that supports you.

Alice River Lions Club will be operating hot food for the duration of the carnival with proceeds going to local charities.

Additional vendors may also be at the carnival. If this occurs communication will be sent out to schools.

AMENITIES & PARKING

Toilets and showers are available in the main clubhouse for both boys and girls.

Bus parking is available on Greenwood Drive.

6. LATE ARRIVALS

Please be aware that late arrivals to the grounds may result in your team forfeiting any games missed, as per Conditions of Entry 18.1.

Please contact the Championship Administrator via phone on 0408 756 293 if your bus is running late.





APPENDIX 3: THE DROP-OFF PROCEDURE

Extracted from Touch Football Australia Playing Rules, 8th Edition

24. Drop-Off

- 24.1. Should a Winner be required in drawn matches, the following Drop-Off procedure is used to determine a Winner.
 - 24.1.1 Each Team will reduce their on-field Team to four (4) players and within 60 seconds take up a position to restart play from the Halfway Line, defending the same end of the field as at the End of Play.
 - 24.1.2 The Drop-Off commences with a Tap from the centre of the Halfway Line by the Team that did not commence the match with Possession.
 - 24.1.3 The Drop-Off will commence with a two (2) minute period of extra time.
 - 24.1.4 Should a Team be leading at the expiration of the two (2) minute period of extra time then that Team will be declared the Winner and Match complete.
 - 24.1.5 Should neither Team be leading at the expiration of two (2) minutes, a signal is given and the match will pause at the next Touch or Dead Ball. Each Team will then remove another player from the Field of Play.
 - 24.1.6 The Match will recommence immediately after the players have left the field at the same place where it paused (i.e. the Team retains Possession at the designated number of Touches, or at Change of Possession due to some Infringement or the sixth Touch) and the Match will continue until a Try is scored.
 - 24.1.7 There is no time off during the Drop-Off and the clock does not stop at the two (2) minute interval.
 - 24.1.8 Substitution during the Drop-Off is permitted in accordance with normal Interchange
- 24.2. Mixed gender Teams may have no more than (2) males on the field during the Drop-Off.
 - In the case of a male player serving time in the Sin Bin at the commencement of the Drop-Off the offending Team will start with no more than one (1) male on the field.
 - 24.2.2 Where a male player has been dismissed for the remainder of the match, the offending Team will be permitted to have no more than one (1) male on the field for the duration of the Drop-Off.
- 24.3. At the commencement of the Drop-Off, if there is a player serving time in the Sin Bin and is yet to complete the required time, their Team commences the Drop-Off with one (1) less player on the field than their opposition and continues to play with one (1) player less until the Sin Bin period has been completed.
- 24.4. At the commencement of the Drop-Off, if a Team has had a player dismissed for the remainder of the match that Team continues to play with one (1) player less than the opposition Team for the duration of the Drop-Off.
- 24.5. For the avoidance of doubt for clauses 24.3 and 24.4 the non-offending Team will retain a numerical advantage on the Field of Play during the Drop-Off.





APPENDIX 4: GREENWOOD DRIVE PARK LAYOUT



